

On Measuring Non-Recursive Trade-Offs

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Abstract. We investigate the phenomenon of non-recursive trade-offs between descriptional systems in an abstract fashion. We aim at categorizing non-recursive trade-offs by bounds on their growth rate, and show how to deduce such bounds in general. We also identify criteria which, in the spirit of abstract language theory, allow us to deduce nonrecursive tradeoffs from effective closure properties of language families on the one hand, and differences in the decidability status of basic decision problems on the other. We develop a qualitative classification of non-recursive trade-offs in order to obtain a better understanding of this very fundamental behaviour of descriptional systems.

Keywords: descriptional systems, (non-recursive) trade-offs, level of unsolvability, arithmetic hierarchy.

1 Introduction

In computer science in general, and also in the particular field of descriptional complexity, we try to classify problems and mechanisms according to different aspects of their tractability. Often the first distinction we make in such a classification is to check whether a problem admits an effective solution at all. If so, we usually take a closer look and analyze the inherent complexity of the problem. But undecidable problems can also be compared to each other, using the toolkit provided by computability theory. Here, it turns out that most naturally occurring problems are complete at some level of the arithmetic (or analytic) hierarchy. This has been a rather successful approach to understanding the nature of many undecidable problems we encounter in various computational settings. As for decision problems, there are conversion problems between different models that cannot be solved effectively. Indeed, they evade solvability a forteriori because the size blow-up caused by such a conversion cannot be bounded above by any recursive function. This phenomenon, nowadays known as non-recursive trade-off, was first observed by Meyer and Fischer [19] between context-free grammars and regular languages, and since that time there has been a steadily growing list of results where this phenomenon has been observed, e.g., [2, 6, 9, 10, 11, 14, 15, 17, 18, 22, 23, 24]. In [16] a survey is given that also presents a few general proof techniques for proving such results. While it seems to be clear that non-recursive trade-offs usually sprout at the wayside of the crossroads of (un)decidability, in many cases proving such trade-offs apparently

requires ingenuity and careful automata constructions. While apparently we cannot get rid of this altogether, here we identify general criteria where non-recursive trade-offs can be directly read off, provided certain basic (un)decidability results about the descriptional systems under consideration are known. The present work aims at making the first steps in paralleling the successful development of the abstract theory of languages, and in building a theory with unified proofs of many non-recursive trade-off results appearing in the literature. Besides new proof techniques in this domain, the present work also aims to provide a finer classification of such non-recursive trade-offs, in a similar vein to what has been done in the classification of undecidable problems.

The paper is organized as follows: in the next section we introduce the necessary notation on descriptional systems and computability theory. Then in Section 3 we prove bounds on the trade-off function f that serves as a least upper bound for the increase in complexity when changing from a descriptor in S_1 to an equivalent descriptor in S_2 . Here, it turns out that the complexity of the problem of the S_2 -ness of S_1 descriptors influences the growth rate of f. Finally, in Section 4 we develop easy-to-apply proof schemes that allow one to deduce non-recursive trade-offs by closure properties of language families and differences in the decidability status of basic decision problems.

2 Preliminaries and Definitions

We denote the power set of a set S by 2^S . The empty word is denoted by λ , the reversal of a word w by w^R , and for the length of w we write |w|. We use \subseteq for *inclusions* and \subset for *strict inclusions*.

We first establish some notation for descriptional complexity. In order to be general, we formalize the intuitive notion of a representation or description of a family of languages. A *descriptional system* is a collection of encodings of items where each item D represents or *describes* a formal language L(D). The encodings can be viewed as strings over some alphabet.

Definition 1. A descriptional system S is a recursive set of non-empty finite descriptors, such that each descriptor $D \in S$ describes a formal language L(D), and if L(D) is recursive (recursively enumerable), then there exists an effective procedure to convert D into a Turing machine that decides (semi-decides) L(D).

The family of languages represented (or described) by some descriptional system S is $\mathscr{L}(S) = \{L(D) \mid D \in S\}$. For every language L, the set of its descriptors in the system S is $S(L) = \{D \in S \mid L(D) = L\}$.

Now we turn to measure the size of descriptors. From the viewpoint that a descriptional system is a collection of encoding strings, the length of the strings is a natural measure of size. But in order to obtain a more general framework we consider a *complexity (or size) measure* for S to be a total, recursive mapping $c: S \to \mathbb{N}$.

Definition 2. Let S be a descriptional system. A complexity (size) measure for S is a total, recursive function $c : S \to \mathbb{N}$ such that for any alphabet A, the set of descriptors in S describing languages over A is recursively enumerable in order of increasing size, and does not contain infinitely many descriptors of the same size.

We will call measures with these properties *reasonable*. Whenever we consider the relative succinctness of two descriptional systems S_1 and S_2 , we assume the intersection $\mathscr{L}(S_1) \cap \mathscr{L}(S_2)$ to be non-empty.

Definition 3. Let S_1 be a descriptional systems with complexity measure c_1 , and S_2 be descriptional systems with complexity measure c_2 . A total function $f: \mathbb{N} \to \mathbb{N}$, with $f(n) \ge n$, is said to be an *upper bound* for the increase in complexity when changing from a descriptor in S_1 to an equivalent descriptor in S_2 , if for all $D_1 \in S_1$ with $L(D_1) \in \mathscr{L}(S_2)$ there exists a $D_2 \in S_2(L(D_1))$ such that $c_2(D_2) \le f(c_1(D_1))$.

If there is no recursive upper bound, the trade-off is said to be *non-recursive*. In other words, there are no recursive functions serving as upper bounds. That is, whenever the trade-off from one descriptional system to another is non-recursive, one can choose an arbitrarily large recursive function f but the gain in economy of description eventually exceeds f when changing from the former system to the latter. So, a non-recursive trade-off exceeds any difference caused by applying two reasonable complexity measures.

In the sequel, if not otherwise stated, we always assume that there is a reasonable complexity measure c_i associated with any descriptional system S_i .

We are interested in classifying non-recursive trade-offs qualitatively. As it will turn out, the S_2 -ness of S_1 descriptors, i.e., the problem

• given a descriptor $D_1 \in \mathcal{S}_1$ does the language $L(D_1)$ belong to $\mathscr{L}(\mathcal{S}_2)$?

plays a central role in this task. We assume the reader to be familiar with the basics of recursively enumerable sets and degrees as contained in [20]. In particular we consider the *arithmetic hierarchy*, which is defined as follows:

 $\Sigma_1 = \{ L \mid L \text{ is recursively enumerable} \},$

 $\Sigma_{n+1} = \{ L \mid L \text{ is recursively enumerable in some } A \in \Sigma_n \},\$

for $n \geq 1$. Here, a language L is said to be recursively enumerable in some Bif there is a Turing machine with oracle B that semi-decides L. Let Π_n be the complement of Σ_n , i.e., $\Pi_n = \{L \mid \overline{L} \text{ is in } \Sigma_n\}$. Moreover, let $\Delta_n = \Sigma_n \cap \Pi_n$, for $n \geq 1$. Observe that $\Delta_1 = \Sigma_1 \cap \Pi_1$ is the class of all recursive sets. Completeness and hardness are always meant with respect to many-one reducibilities \leq_m , if not otherwise stated. Let K denote the *halting set*, i.e., the set of all encodings of Turing machines that accept their own encoding. For any set A define $A' = K^A$ to be the *jump* or *completion* of A, where K^A is the A-relativized halting set, which is the set of all encodings of Turing machines with oracle A that accept their own encoding, and define $A^{(0)} = A$ and $A^{(n+1)} = (A^{(n)})'$, for $n \ge 0$. By Post's Theorem we have that $\emptyset^{(n)}$ is Σ_n -complete $(\overline{\emptyset^{(n)}}$ is Π_n -complete, respectively) with respect to many-one reducibility, for $n \ge 1$, where $\emptyset^{(n)}$ is *n*th jump of \emptyset . Moreover, note that (I) $A \in \Sigma_{n+1}$ if and only if A is recursively enumerable in $\emptyset^{(n)}$ and (II) $A \in \Delta_{n+1}$ if and only if A is recursive in, or equivalently *Turing reducible* to, the jump $\emptyset^{(n)}$. In this case we simply write $A \le_T \emptyset^{(n)}$, where \le_T refers to Turing reducibility. In the forthcoming we also use the above introduced framework on Turing machines and reductions in order to compute (partial) functions.

A more revealing characterization of the arithmetic hierarchy can be given in terms of alternation of quantifiers. More precisely, a language L is in Σ_n , for $n \ge 1$, if and only if there exists a *decidable* (n + 1)-ary predicate R such that

$$L = \{ w \mid \exists y_1 \,\forall y_2 \,\exists y_3 \,\cdots \, Q \, y_n : R(w, y_1, y_2, \dots, y_n) \},\$$

where Q equals \exists if n is odd, and Q equals \forall if n is even. The characterization for languages in Π_n , for $n \ge 1$ is similar, by starting with a universal quantification and ending with an \forall quantifier, if n is odd, and an \exists quantifier, if n is even.

3 Bounds for Non-Recursive Trade-Offs

In this section we classify non-recursive trade-offs by given upper and lower bounds. It will turn out, that whenever a non-recursive trade-off between descriptional systems S_1 and S_2 exists, its (upper) bound is induced by the property of verifying the S_2 -ness of an S_1 descriptor, i.e., the problem of determining, whether for a given descriptor $D \in S_1$ the language L(D) belongs to $\mathscr{L}(S_2)$. In order to make this more precise we need the following theorem—observe, that by definition a descriptional system is at most recursively enumerable:

Theorem 4. Let S_1 and S_2 be two descriptional systems. The problem of determining for a given descriptor $D_1 \in S_1$ whether the language $L(D_1)$ belongs to $\mathcal{L}(S_2)$, i.e., the S_2 -ness of S_1 descriptors, can be solved in Σ_2 , if both S_1 and S_2 are recursive. In case at least one descriptional system is not recursive (but recursively enumerable) the problem can be solved in Σ_3 .

Proof: The problem to determine whether for a given descriptor $D_1 \in S_1$ the language $L(D_1)$ belongs to $\mathscr{L}(S_2)$ is equivalent to

$$\exists D_2 \in \mathcal{S}_2 \,\forall w \in A^* : w \in L(D_1) \iff w \in L(D_2),$$

where A is the input alphabet of the devices under consideration. If both S_1 and S_2 are recursive, the logical formula $w \in L(D_1) \iff w \in L(D_2)$ is already a decidable 3-ary predicate, since one can convert both descriptors D_1 and D_2 into Turing machines that decide the languages $L(D_1)$ and $L(D_2)$, respectively. Hence, the problem can be solved in Σ_2 .

If at least one descriptional system is not recursive (but recursively enumerable), we argue as follows: We rewrite the above characterization of the problem by

 $\exists D_2 \in \mathcal{S}_2 \,\forall w \in A^* : [w \in L(D_1) \implies w \in L(D_2)] \land [w \in L(D_2) \implies w \in L(D_1)],$

and replace the implications equivalently by

$$\exists D_2 \in \mathcal{S}_2 \,\forall w \in A^* : [w \notin L(D_1) \lor w \in L(D_2)] \land [w \notin L(D_2) \lor w \in L(D_1)].$$

Then observe that $w \in L(D_1)$ ($w \notin L(D_1)$, respectively) can be verified if there is a time bound t (for every time bound t, respectively) such that the word w is accepted (is not accepted, respectively) by M_1 in at most t steps. Here M_1 is the equivalent Turing machine effectively constructed from D_1 . A similar statement holds for $w \in L(D_2)$ and $w \notin L(D_2)$. Moving these quantifiers to the front by the Kuratowksi-Tarski algorithm [20] results in a Σ_3 characterization using a 4-ary decidable predicate for the problem in question. Thus, the problem can be solved in Σ_3 .

A closer look at the previous proof reveals that equivalence between descriptors from S_1 and S_2 can be solved in Π_1 if *both* descriptional systems are recursive. Otherwise this equivalence problem belongs to Π_2 (in case *at least one* descriptional system is not recursive). Thus, the upper bound on the equivalence problem is one less in the level of unsolvability than the S_2 -ness of S_1 descriptors.

Next we deduce an upper bound on the trade-off between two descriptional systems.

Theorem 5. Let S_1 and S_2 be two descriptional systems. If both S_1 and S_2 are recursive, then there is a total function $f : \mathbb{N} \to \mathbb{N}$ that serves as an upper bound for the increase in complexity when changing from a descriptor in S_1 to an equivalent descriptor in S_2 , satisfying $f \leq_T \emptyset''$. In case at least one descriptional system is not recursive (but recursively enumerable) the function $f : \mathbb{N} \to \mathbb{N}$ can be chosen to satisfy $f \leq_T \emptyset''$.

Proof: We only prove the statement for the case where both descriptional systems are recursive; the proof in case at least one descriptional system is not recursive (but recursively enumerable) follows along similar lines. In what follows we describe a Turing machine with oracle \emptyset'' that computes a total function f that may serve as an upper bound for the increase in complexity when changing from a descriptor in S_1 to an equivalent descriptor in S_2 .

Let $n \in \mathbb{N}$ be given. First determine the finite set $c_1^{-1}(n)$ of S_1 -descriptors, which can be effectively computed by the assumptions on c_1 , since the set of descriptors in S_1 is recursively enumerable in order of increasing size, and does not contain infinitely many descriptors of the same size. Then for each $D_1 \in c_1^{-1}(n)$ we proceed as follows: If $L(D_1)$ is in $\mathscr{L}(S_2)$, then we determine the value

$$\min_{D_2 \in S_2} \{ c_2(D_2) \mid L(D_2) = L(D_1) \}$$

and store it in a list. By the previous theorem and the fact that $\emptyset^{(n)}$ is Σ_n complete ($\overline{\emptyset^{(n)}}$ is Π_n -complete, respectively) the question whether $L(D_1) \in \mathscr{L}(\mathcal{S}_2)$

can be answered by an \emptyset'' oracle. In case the answer is yes, we recursively enumerate the descriptors in S_2 in increasing order until we find one descriptor that is equivalent to $L(D_1)$. Here the equivalence between descriptors from S_1 and S_2 is checked by a query to an \emptyset' oracle, which is one less in jump as the one used to verify the condition $L(D_1) \in \mathscr{L}(S_2)$ —see the remark after the previous theorem on the equivalence problem. This enumeration procedure terminates since we already know that $L(D_1) \in \mathscr{L}(S_2)$.

Finally, we also store the input value n in the list, and compute the maximum of all list elements, which can effectively be done since the list has only finitely many entries. This value is assigned to f(n). By construction, the function f is total and serves as an upper bound for the increase in complexity when changing from a descriptor in S_1 to an equivalent descriptor in S_2 . Moreover, since the described algorithm always terminates, we have shown that the function f is recursive in \emptyset'' —our Turing machine asks queries to an \emptyset'' and \emptyset' oracle, but since the set \emptyset' is strictly less in the levels of unsolvability one can simulate these queries by appropriate \emptyset'' questions. This shows the stated claim.

What about lower bounds on the trade-off function f? In fact, we show that there is a relation between the function f and the equivalence problem between S_1 and S_2 descriptors, in the sense that, whenever the former problem becomes easy, the latter is easy too.

Theorem 6. Let S_1 and S_2 be two descriptional systems and $f : \mathbb{N} \to \mathbb{N}$ a total function that serves as an upper bound for the increase in complexity when changing from a descriptor in S_1 to an equivalent descriptor in S_2 . Then we have:

- (1) If both descriptional systems are recursive and $f \leq_T \emptyset'$, then the S_2 -ness of S_1 descriptors is recursive in \emptyset' .
- (II) If at least one descriptional system is not recursive (but recursively enumerable) and $f \leq_T \emptyset''$, then the S_2 -ness of S_1 descriptors is recursive in \emptyset'' .

Proof: We only prove the statement if both descriptional systems are recursive. The proof in case at least one descriptional system is not recursive (but recursively enumerable) follows along similar lines. We construct a Turing machine with oracle \emptyset' that decides the S_2 -ness of S_1 descriptors.

Let D_1 from the descriptional system S_1 be given. Since the total function f is an upper bound for the increase in complexity when changing from a descriptor in S_1 to an equivalent descriptor in S_2 we first compute $m := f(c_1(D_1))$. For this purpose queries to oracle \emptyset' are needed. In fact the Turing machine that realizes the Turing reduction from function f to \emptyset' is used as a sub-routine here. Then we determine the finite set $\{c_2^{-1}(k) \mid k \leq m\}$ of S_2 -descriptors, which can be done on a Turing machine in a finite number of steps due to the assumptions on the size measure c_2 . Then for each of these descriptors we check by asking oracle \emptyset' whether they are equivalent to D_1 —note that equivalence for S_1 and S_2 descriptors can be verified in Π_1 and hence by oracle questions to \emptyset' . If at least one equivalent S_2 -descriptor is found the Turing machine halts and accepts; otherwise the machine halts and rejects. This shows that the S_2 -ness of S_1 descriptors is recursive in \emptyset' , since the constructed Turing machine always halts.

Now we are ready to show that only *two* types of non-recursive trade-offs within the recursively enumerable languages exist! First consider the contextfree grammars and the right-linear context-free grammars (or equivalently finite automata) as descriptional systems. Thus, we want to consider the trade-off between context-free languages and regular languages. In [19] it was shown that this trade-off is non-recursive. By Theorem 5, one can choose the upper bound function f such that $f \leq_T \emptyset''$. On the other hand, if $f \leq_T \emptyset'$, then by Theorem 6 we deduce that checking regularity for context-free grammars is recursive in \emptyset' and hence belongs to Δ_2 . This is a contradiction, because in [4] this problem is classified to be Σ_2 -complete. So, we obtain a non-recursive trade-off somewhere in between \emptyset'' and \emptyset' , that is, $f \leq_T \emptyset''$ but $f \not\leq_T \emptyset'$.

In order to obtain higher growth rates on the upper bound function f, we have to go beyond context-free languages. When considering the trade-off between the descriptional system of Turing machines and finite automata we are led to the following situation. Since one of the descriptional systems is not recursive (but recursively enumerable) the function f can be be chosen to satisfy $f \leq_T \emptyset'''$ by Theorem 5, but f cannot be simpler than \emptyset'' with respect to Turing reducibility since otherwise regularity for recursively enumerable languages would belong to Δ_3 , which contradicts the Σ_3 -completeness of this problem [4]. So, we obtain a non-recursive trade-off somewhere in between \emptyset''' and \emptyset'' , that is, $f \leq_T \emptyset'''$ but $f \not\leq_T \emptyset''$.

Our previous considerations can be summarized in a proof scheme for nonrecursive trade-offs. The statement reads as follows.

Theorem 7. Let S_1 and S_2 be two descriptional systems. Then the trade-off between S_1 and S_2 is non-recursive, if one of the following two cases applies:

- (1) If both descriptional systems are recursive and the S_2 -ness of S_1 descriptors is at least Σ_2 -hard or
- (II) at least one descriptional system is not recursive (but recursively enumerable) and the S_2 -ness of S_1 descriptors is at least Σ_3 -hard.

Here hardness is meant with respect to many-one reducibility.

Proof: We only prove the case when both descriptional systems are recursive. The other case follows by similar arguments. Assume to the contrary that the trade-off between S_1 and S_2 is recursive. Then there is a recursive, total function f which serves as an upper bound for the increase in complexity when changing from a descriptor in S_1 to an equivalent descriptor in the descriptional system S_2 . Because f is a total recursive function we can mimic the proof of Theorem 6 which shows that in our setting the S_2 -ness of S_1 descriptors is recursive in \emptyset' . Thus, it belongs to Δ_2 , which contradicts our prerequisites, which states that this problem is Σ_2 -hard. Thus function f is non-recursive.

Finally, it is worth mentioning that the presented approach to measure nonrecursive trade-offs nicely generalizes to higher degrees of unsolvability than recursiveness and recursively enumerability leading to non-recursive trade-offs of arbitrary growth rate. To this end, the definition of descriptional systems has to be generalized in order to cope with languages classes of the arithmetic hierarchy in general. Then the proofs of Theorems 5 and 6 obviously generalize to this setting as well. The tedious details are left to the interested reader.

4 Proof Schemes for Non-Recursive Trade-Offs

This section is devoted to the question of how to prove non-recursive trade-offs. Roughly speaking, most of the proofs appearing in the literature are basically relying on one of two different schemes—see, e.g., [16]. One of these techniques is due to Hartmanis [9], which he subsequently generalized in [10]. Next we present two rather abstract methods for proving non-recursive trade-offs. In contrast to previous schemes, here we only use properties that are known from the literature for many descriptional systems: these concern the decidability of basic decision problems on the one hand, and closure properties familiar from the study of abstract families of languages on the other hand.

To this end, we define effective closure of descriptional systems under language operations. We illustrate the definition by example of language union: Let S be a descriptional system. We say S is effectively closed under union, if there is an effective construction that, given some pair of descriptors D_1 and D_2 from S, yields a descriptor from S for $L(D_1) \cup L(D_2)$. Effective closure under other language operations is defined in a similar vein. The system S is effectively closed under intersection with regular sets, if there is an effective procedure that, given a descriptor D from S and a regular language R, constructs a descriptor from Sdescribing the set $L(D) \cap R$. A descriptional system is called an effective trio, if it is effectively closed under λ -free morphism, inverse morphism and intersection with regular languages. If it is also effectively closed under general morphism, we speak of an effective full trio. Every trio is also effectively closed under concatenation with regular sets.

The proofs that follow are based on *Higman-Haines sets* of languages. These are the closures of a language L under the scattered subword and superword relations. More formally, let \leq denote the partial order on words given by the scattered subword relation, i.e., $v \leq w$ if and only if $v = v_1 v_2 \cdots v_k$ and w = $w_1 v_1 w_2 v_2 \cdots w_k v_k w_{k+1}$, for some integer k, where v_i and w_j are in A^* , for $1 \leq$ $i \leq k$ and $1 \leq j \leq k + 1$. Then for a language $L \subseteq A^*$, the set DOWN(L) is defined as $\{x \mid \exists y \in L : y \leq x\}$, and the set UP(L) as $\{x \mid \exists y \in L : x \leq y\}$. What makes these sets extremely useful are the two facts that the Higman-Haines sets of *any* given set of words are regular [8, 12], and that the closure properties enjoyed by full trios imply closure under taking Higman-Haines sets: **Lemma 8.** Let S be an effective trio. Then S is effectively closed under the operation UP. Furthermore, if S is an effective full trio, then S is also effectively closed under the operation DOWN.

Proof: It is well known that trios are closed under substitution with λ -free regular sets, and that full trios are closed under substitution with regular sets, see, e.g., [13]. Observe that the proof immediately leads to an effective construction. For any set $L \subseteq A^*$, we obtain UP(L) via the λ -free regular substitution given by $a \mapsto A^*aA^*$ for each $a \in A$, and we obtain the set DOWN(L) via the substitution given by $a \mapsto \{\lambda, a\}$, for each $a \in A$.

The proof of the next theorem is based on the operation DOWN.

Theorem 9. Let S_1 and S_2 be two descriptional systems that are effective full trios. If

- (I) the infiniteness problem for S_1 is not semi-decidable and
- (II) the infiniteness problem for S_2 is decidable,

then the trade-off between S_1 and S_2 is non-recursive.

Before we prove this theorem observe that the full trio conditions imply that $\mathscr{L}(\mathcal{S}_1) \cap \mathscr{L}(\mathcal{S}_2) \supseteq \text{REG}$, see, e.g., [13] for a proof of this fact.

Proof: Assume to the contrary that the trade-off between S_1 and S_2 is bounded by some recursive function f. Then we argue as follows: Let $D \in S_1$. Since S_1 is an effective full trio, by Lemma 8 one can effectively construct a $D' \in S_1$ satisfying L(D') = DOWN(L(D)). Since L(D') is regular and S_2 contains all regular sets, our assumption implies that there is an equivalent descriptor of size at most $f(c_1(D'))$.

With the help of the conditions imposed on S_2 , we can determine the set F of all descriptors in S_2 of size at most $f(c_1(D'))$ that describe only finite languages. Note in particular that this set F of descriptors is finite. Furthermore, we can determine the length k of the longest word contained in any of the languages denoted by descriptors in F as follows: By effective closure under concatenation with regular sets, and under intersection with regular sets, we simply search for the language

$$a^* \cdot (L(D_i) \cap \{ w \in A^* \mid |w| \ge k \}),$$

which is in $\mathscr{L}(\mathcal{S}_2)$, is still infinite. Here *a* is an arbitrary alphabet symbol.

Now we make use of the observation from [7] that L(D) is finite if and only if L(D') = DOWN(L(D)) is finite; and infiniteness of the latter can be proved by finding a word in L(D') that is larger than k. We construct a Turing machine accepting L(D') from D', and we simulate the Turing machine on all inputs of length at least k by dove-tailing. If L(D) is infinite, eventually one of these simulations will accept, and this semi-decides infiniteness. But this contradicts our assumption, because by Condition (I) the family of descriptors S_1 has a non-semi-decidable infiniteness problem. Notice that the above conditions in particular imply that the emptiness problem for S_2 is decidable. A similar proof works if we drop the requirement on S_2 being a full trio and impose instead the following slightly weaker conditions, which are more bulky to state: first, that it describes all regular sets, second that it is effectively closed under intersection with regular sets, third it is effectively closed under concatenation with regular sets, and fourth that emptiness is decidable for S_2 .

Next we list some applications. Indexed grammars, which appear in the statement of the next theorem, were introduced in [1], and ET0L systems were studied in, e.g., [21].

Theorem 10. The following trade-offs are non-recursive:

- (I) Between Turing machines and finite automata,
- (II) between Turing machines and (linear) context-free grammars,
- (III) between Turing machines and ET0L systems, and
- (IV) between Turing machines and (linear) context-free indexed grammars.

Proof: It is well known that the finite automata, the context-free grammars, and the Turing machines each form an effective full trio [13]. Also the indexed grammars as well as ET0L systems form an (effective) full trio, as proved in [1] and [21], by means of effective constructions. That the infiniteness problem for Turing machines is not semi-decidable is folklore, while infiniteness for the other language families under consideration is decidable—see the aforementioned references. \Box

The proof of our next theorem is based on the operation UP. Here we need not require that the effective trios are full, but now both must have decidable word problems.

Theorem 11. Let S_1 and S_2 be two descriptional systems that are effective trios. If

- (1) S_1 has a decidable word problem but an undecidable emptiness problem, and
- (II) S_2 has a decidable emptiness problem,

then the trade-off between S_1 and S_2 is non-recursive.

Proof: Remember that we always may assume that $\mathscr{L}(\mathcal{S}_1) \cap \mathscr{L}(\mathcal{S}_2)$ is non-empty, and assume to the contrary that the trade-off between \mathcal{S}_1 and \mathcal{S}_2 is bounded by some recursive function f. Then we argue as follows: Let $D \in \mathcal{S}_1$. By Condition (I) one can effectively construct a $D' \in \mathcal{S}_1$ satisfying $L(D') = \operatorname{UP}(L(D)) \cap A^+$. Since L(D') is regular and \mathcal{S}_2 contains all λ -free regular sets, our assumption implies that L(D') has a descriptor in \mathcal{S}_2 of size at most $f(c_1(D'))$.

With the help of the conditions imposed on S_2 , we can determine the set N of all descriptors in S_2 of size at most $f(c_1(D'))$ that describe only non-empty languages. Since N is finite, we can write N as $\{N_1, N_2, \ldots, N_n\}$. Then for each i with $1 \leq i \leq n$ determine the lexicographically first non-empty word w_i accepted

by N_i . Since S_2 has a decidable emptiness problem, and it is an effective trio, the word problem for S_2 is also decidable. So, this task can be accomplished by enumerating all words in increasing order and deciding the word problem for each word and each remaining descriptor.

Now we make use of the observation from [7] that L(D) is empty if and only if L(D') = UP(L(D)) is empty; and the latter can be tested as follows: L(D')is non-empty if and only if at least one of the words w_i is in L(D'). Finally, we simulate the original descriptor D' on all w_i 's by a terminating Turing machine, for $1 \leq i \leq n$. If at least one of these words is accepted, then L(D) is non-empty, otherwise L(D) is empty. Thus, emptiness is decidable for S_1 , a contradiction. \Box

Finally, we list a few applications. Growing context-sensitive grammars, which appear in the statement of the next theorem, were studied, e.g., in [3, 5]. Observe that context-sensitive grammars form an effective trio, and the decidability status of the emptiness problem of these language families can be found in the previously mentioned references. We skip the straight-forward proof of the next theorem.

Theorem 12. The following trade-offs are non-recursive:

- (I) between growing context-sensitive grammars and finite automata,
- (II) between growing context-sensitive grammars and (linear) context-free grammars,
- (III) between growing context-sensitive grammars and ET0L systems,
- (IV) between growing context-sensitive grammars and indexed grammars,
- (V) between context-sensitive grammars and finite automata,
- (VI) between context-sensitive grammars and ET0L systems,
- (VII) between context-sensitive grammars and (linear) context-free grammars, and
- (VIII) between context-sensitive grammars and indexed grammars.

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